

# EOSSAA SOCCER PLAYING REGULATIONS

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## **1. Date:**

The EOSSAA Soccer Championship shall be held seven days prior to the OFSAA Championship.

## **2. Location:**

Any school applying to host the EOSSAA Championship shall have at least two playing fields available for use in the Championship. The EOSSAA tournament will be played in one day. The location of the championship will be determined at the EOSSAA Executive meeting in April of the previous year.

**3. Convenor's Duties:** please refer to the EOSSAA website ([www.eossoa.ca](http://www.eossoa.ca)).

## **4. Championship:**

### **4.1. EOSSAA Championship Plaques:**

There will be a plaque awarded to the champions and the finalists for each age group.

### **4.2. EOSSAA Championship Medallions:**

The host school must have a set of 20 (minimum) gold medals for the championship team only.

4.3. Any League/school which declares intent to participate in a Championship is responsible for their share of the Championship cost and shall continue to be responsible for same whether or not they participate in the Championship. Until the Championship entry fees are paid up, that league/school shall forfeit participation in subsequent EOSSAA Championships. Replacement teams will not be responsible for paying an entry fee.

4.4. Report to the EOSSAA President all matters of misconduct of any person connected with a team belonging to the Championship within 48 hours.

## **5. Entry**

5.1 Entry shall be accepted from local association convenors or designates only. Entry must include: School name, school phone and fax numbers, coach's name, home phone number and e-mail, team roster including first and last name on the completed Local Association and EOSSAA entry form and entry fee. Entry must be phoned and faxed or emailed. Senior teams must submit their letter of intent regarding OFSAA and must be submitted to the EOSSAA Convenor before play begins.

5.2 Each Local Association may enter one (1) team at each EOSSAA Girls/Boys championship, A, AA, AAA, Junior and Senior.

5.3 To facilitate the draw, additional entries shall be accepted on the following basis:

- i) an additional entry from the host Local Association.
- ii) an additional entry from the Local Association of the previous year's EOSSAA champions
- iii) an additional entry from the Local Association of the previous year's finalist/silver
- iv) an additional entry from the Local Association of the previous year's bronze match winners

5.4 maximum of two (2) entries shall be accepted from on (1) Local Association

5.5 entry must be received by the EOSSAA Soccer convenor no later than three (3) days prior to EOSSAA. No late entries will be accepted without discussion with the EOSSAA Championship coordinator.

5.6 each Local Association Soccer convenor must advise each EOSSAA Soccer convenor no later than 7 days prior to the EOSSAA Soccer Championship if the Local Association will or will not have an entry in each EOSSAA Soccer Championship. Each EOSSAA Soccer convenor must contact each Local Association Soccer convenor no later than seven (7) days prior to the EOSSAA Soccer Championship to determine if the Local Association will or will not have an entry in that championship.

5.7 Local Associations declaring intent to participate in a championship are responsible for their share of the championship cost whether or not they participate in the championship. Until these Championship entry fees are paid up, that school shall forfeit participation in any subsequent EOSSAA Championship.

5.8 Any suspensions or disciplinary actions in Local Association play shall be carried forward into EOSSAA competition. The Local Association convenor shall be responsible for reporting such players and the nature of the disciplinary action on the EOSSAA entry form.

5.9 When a Local Association member school qualifies for Junior and/or Senior EOSSAA and the member school moves players from the Junior team to the Senior team for the EOSSAA Championship, then the coach of the Junior team must advise the EOSSAA Junior convenor that the team has been diminished and list the player or players deleted from the Junior roster. The coach of the Senior team must advise the EOSSAA Senior Convenor that the Senior team has been enhanced by the Junior players and list the Junior player or players added to the Senior roster.

## **6. Tournament Structure and Procedure:**

6.1 If 6 Leagues declare an entry, the teams shall be divided into 2 pools of 3 teams each. Each pool shall play a round robin series within their own pool. The top team from each pool shall advance to the Championship game.

6.2 If 5 Leagues declare an entry, a sixth shall be added. The teams shall be divided into 2 pools of 3 teams each. Each pool shall play a round robin series within their own pool. The top team from each pool shall advance to the Championship game.

6.3 Where a 4 team winner/loser draw (**see appendix 4b**) is played, there shall be no tied games in this tournament. Instead, there shall be an overtime with golden goal (two 10 minute halves; then penalty shots, if tie remains).

6.4 If 3 Leagues declare an entry, a round-robin tournament shall be played to determine the champion. It is important to make your best effort to find a fourth team.

6.5 If 2 Leagues declare an entry, a sudden-death match shall be played to determine the champion.

6.6 If 1 League declares an entry, that team shall be declared the champion.

6.7 Each team shall be guaranteed two games providing there are three or more teams entered in the championship.

6.8 Teams must register thirty minutes before their first game time and must be ready to play when scheduled in subsequent games or face possible forfeiture.

## **7. Eligibility:**

To represent their League, a school/student must be eligible for competition under the EOSSAA Constitution 1986 June (see Bylaw 4 - pages 16, 17, 18).

## **8. Rules:**

The rules of soccer, as they appear in the FIFA handbook, shall govern play in the EOSSAA Championship, with the following exceptions:

**8.1** Length of play - There shall be two (2) thirty minute halves with a five minute rest period.

**8.2** Number of players - No limit is set on the number of players that may be dressed, but only 20 awards will be given to the winners of each tournament.

8.3 Substitution - There is unlimited substitution. Substitution may occur at goal kicks, goals scored, own throw- ins with the other team able to piggy back and at half time or injury (referee's discretion).

8.4 Carded players:

8.4.1 Yellow card (caution) - Substitution for a yellow-carded player is compulsory. This yellow-carded player is the only player who may be replaced at that time and he may re-enter the game at a regular substitution period.

8.4.2 Red card (dismissal) - A red-carded player must leave the field for the remainder of that game. No substitution is allowed for this player. This red-carded player may not play in his team's next game in the championship.

8.5 Ties

8.5.1 In round-robin series, tied games within each pool shall remain as such with each team being awarded one point (versus three points for a win). There will be a penalty shoot-out after the game to use as a tie breaker later on if needed. Participating teams may have a ten minute break before the shoot-out begins. If a tie exists for first place at the end of pool play the following tie-breaking procedure will be used:

8.5.1.1 two teams tied

-->the winner of the game between the teams

> better goal difference (with no more than 4 goals in any one game)

> least number of goals against

> goals for (max of 4 in any one game)

-->penalty kicks (may have already been taken)

8.5.1.2 three teams tied

> better goal difference among the teams tied (with no more than 4 goals in any one game)

> least number of goals against

> goals for (max of 4 in any one game)

-->penalty kicks (may have already been taken)

>3 way penalty shoot out

8.5.2 If the championship game is tied at the end of regulation time then

-->two ten minute halves with golden goal (no break)

-->penalty kicks

## **9. Uniforms and Equipment:**

9.1 All competitors are expected to dress in uniforms that are neat, clean and which maintain the integrity of the school's/Local Association's name,

colours and logos. (A uniform shall consist of shirt, same colour and style of shorts, identical socks, shin guards, footwear.

9.2 No sport club insignia or uniform shall be permitted. Sponsorship recognition is permitted to be visible but must conform with placement guidelines.

9.3 Should a team member's uniform become soiled with blood or other body fluid, the uniform must be removed. A substitute uniform may consist of another team member's uniform or an appropriate alternative.

9.4 Each team should bring an extra set of jerseys or pinies of a different colour than their uniforms. Home team wears the pinies. The second team named is the home team. The host Association should have a set of pinies on hand, in case a team has forgotten their second jerseys.

9.5 All competitors must wear shin guards. Any competitor who does not have shin guards will not be permitted to play.

9.6 All jewellery, including studs, must be removed.

9.7 Any player with a playing cast must provide a doctor's note indicating if it is safe for her/him to play.

9.8 Any knee braces or casts must be approved by the organizing committee in consultation with the head referee before the first game of the Championship.

Buckles, metal plate and screws must be covered.

9.9 Cleats: A player shall not wear anything which is dangerous to another Player. Football and baseball cleats are not permitted.

9.10 All participants must bring their own practice balls.

## **10. Expenses**

10.1 An entry fee shall be charged which shall be sufficient to cover operating costs of the championship such as officials, awards, telephone & postage, first aid and any field costs.

## **11. Awards**

11.1 Awards are available from Trophy Craft, see convenor's manual ([www.eossaa.ca](http://www.eossaa.ca)).

11.2 EOSSAA Championship trophy (1 year loan)

-BOYS SENIOR SOCCER CHAMPIONS

-BOYS JUNIOR SOCCER CHAMPIONS

11.3 EOSSAA Championship plaque (keepers)

-BOYS SENIOR SOCCER CHAMPIONS

-BOYS JUNIOR SOCCER CHAMPIONS

11.4 EOS5AA Championship medallions (keepers)

-BOYS SENIOR SOCCER CHAMPIONS

-BOYS JUNIOR SOCCER CHAMPIONS

11.5 EOSSAA Senior Soccer Champions shall be eligible to compete in the OFSAA Soccer Championship. This competition is normally held the first week in June.

11.6 Failure of the Previous year's winner to return the rotating EOSSAA Championship Trophies shall result in a penalty of \$25 being levied by the EOSSAA Convenor against the previous winner.

## **12. Department:**

12.1 Any school taking part in the EOSSAA tournament must have a staff member present at the Championship site. He/she is responsible for the behaviour of his/her team members throughout the EOSSAA Championship.

12.2 All team members are expected to abide by the regulations of the host school and abide by the EOSSAA Rules of Behaviour Form.

## **13. Jury Of Appeal :**

The jury of appeal shall consist of three (3) individuals: the EOSSAA Soccer SAC chairperson or designate; the EOSSAA soccer convenor or designate and one other SAC member appointed by the convenor ( i.e. SAC Rep from the championship site, the EOSSAA President, the EOSSAA Secretary, the EOSSAA Rep to OFSAA). The jury of appeal shall handle disputes which fall within the realm of:

- a) Tournament Structure and Procedure
- b) Rules and Officials
- c) Uniforms and Equipment
- d) Scoring

Tournament Structure and Procedure concerns shall be addressed no later than the end of the coaches meeting, before play begins. A dispute must be submitted in writing to the EOSSAA Convenor or Designate together with a \$50.00 fee (refundable if dispute is upheld) within thirty ( 30 ) minutes except as in above, at conclusion of the game in which the incident under dispute occurred. Decisions of the Jury of Appeal shall be final.

## **14. Revisions:**

14.1 Revisions to these Playing regulations can be made at the EOSSAA AGM by a majority vote of member schools present (1/vote/school)

14.2 Proposed revisions shall be presented in writing and circulated by the movers to all member schools and the Executive 21 calendar days before the AGM.

14.3 Proposed revisions shall be placed on the agenda prior to Convenors' Reports.

14.4 Copies of the proposed revisions shall be available to the meeting delegates, on the meeting day. This is the responsibility of the movers.

14.5 Approved revisions are effective immediately.

**P.R. Appendix 1a (No Bronze Match)**

Letter indicates pool; Number indicates seed ranking

<b>Six (6) Team Format</b>		<b>Senior/ Junior</b>	
Senior		Junior	
Pool A	Pool B	Pool C	Pool D
A1	B2	C1	D2
A4	B3	C4	D3
A5	B6	C5	D6
<b>Facilities:</b> two (2) fields, same site (Fields are within 15 minutes by bus)			
<b>Timeframe:</b> 65 minutes per game (2 x 30 minute halves/ 5 minutes halftime)			

**Schedule**

<b>Time</b>	<b>Category</b>	<b>Field 1</b>	<b>Field 2</b>
<b>8:30 am</b>	Senior	A1 vs A5	B2 vs B6
<b>9:40 am</b>	Junior	C1 vs C5	D2 vs D6
<b>10:50 am</b>	Senior	A1 vs A4	B2 vs B3
<b>12:00 pm</b>	Junior	C1 vs C4	D2 vs D3
<b>1:10 pm</b>	Senior	A4 vs A5	B3 vs B6
<b>2:20 pm</b>	Junior	C4 vs C5	D3 vs D6
<b>3:30 pm</b>	Senior Championship Match (on field 1)		
<b>4:30 or 4:45 pm</b>	Junior Championship Match (on field 1 or 2)		

**P.R. Appendix 1b Includes Bronze match**

Letter indicates pool; Number indicates seed ranking

<b>Six (6) Team Format</b>		<b>Senior/ Junior</b>	
Senior		Junior	
Pool A	Pool B	Pool C	Pool D
A1	B2	C1	D2
A4	B3	C4	D3
A5	B6	C5	D6
<b>Facilities:</b> two (2) fields, same site (Fields are within 15 minutes by bus)			
<b>Timeframe:</b> 65 minutes per game (2 x 30 minute halves/ 5 minutes halftime)			

### Schedule

Time	Category	Field 1	Field 2
8:30 am	Senior	A1 vs A5	B2 vs B6
9:40 am	Junior	C1 vs C5	D2 vs D6
10:50 am	Senior	A1 vs A4	B2 vs B3
12:00 pm	Junior	C1 vs C4	D2 vs D3
1:10 pm	Senior	A4 vs A5	B3 vs B6
2:20 pm	Junior	C4 vs C5	D3 vs D6
3:30 pm	Senior Championship Match (on field 1)		
4:30 or 4:45 pm	Junior Championship Match (on field 1)		
3:30 pm	Senior Bronze Match (on field 2)		
4:30 or 4:45 pm	Junior Bronze Match (on field 2)		

### P.R. Appendix 2a (No bronze match for Seniors)

Letter indicates pool; Number indicates seed ranking

Six (6) Senior (or Junior) Team Format		Four (4) Junior (or Senior) Team Format	
Senior		Modified Junior Single Elimination	
Pool A	Pool B	One Pool	C1
A1	B2		C2
A4	B3		C3
A5	B6		C4
<b>Facilities:</b> two (2) fields, same site (Fields are within 15 minutes by bus)			
<b>Timeframe:</b> 65 minutes per game (2 x 30 minutes halves/ 5 minute halftime)			

### Schedule

Time	Category	Field 1	Field 2
8:45 am	Senior	A1 vs A5	B2 vs B6
9:55 am	Junior	C1 vs C3	C2 vs C4
11:05 am	Senior	A1 vs A4	B2 vs B3
12:15 pm	Junior	Winner (C1 vs C3) vs Loser (C2 vs C4)	Winner (C2 vs C4) vs Loser (C1 vs C3)
1:25 pm	Senior	A4 vs A5	B3 vs B6
2:35 pm	Junior	<b>Championship game:</b> Winners from 12:15 pm games	<b>Bronze match:</b> Losers from 12:15 pm games
3:45 pm	Senior Championship Match (on field 1)		

**P.R. Appendix 2b (Includes: Bronze match for Seniors)**

Letter indicates pool; Number indicates seed ranking

<b>Six (6) Senior (or Junior) Team Format</b>		<b>Four (4) Junior (or Senior) Team Format</b>	
Senior		Modified Junior Single Elimination	
Pool A	Pool B	One Pool	C1
A1	B2		C2
A4	B3		C3
A5	B6		C4
<b>Facilities:</b> two (2) fields, same site (Fields are within 15 minutes by bus)			
<b>Timeframe:</b> 65 minutes per game (2 x 30 minute halves/ 5 minute halftime)			

**Schedule**

<b>Time</b>	<b>Category</b>	<b>Field 1</b>	<b>Field 2</b>
<b>8:45 am</b>	Senior	A1 vs A5	B2 vs B6
<b>9:55 am</b>	Junior	C1 vs C3	C2 vs C4
<b>11:05 am</b>	Senior	A1 vs A4	B2 vs B3
<b>12:15 pm</b>	Junior	Winner (C1 vs C3) vs Loser (C2 vs C4)	Winner (C2 vs C4) vs Loser (C1 vs C3)
<b>1:25 pm</b>	Senior	A4 vs A5	B3 vs B6
<b>2:35 pm</b>	Junior	<b>Championship game:</b> winners from 12:15 pm games	<b>Bronze match:</b> Losers from 12:15 pm games
<b>3:45 pm</b>	Senior Championship Match (on field 1)		
<b>3:45</b>	Senior Bronze Match (on field 2)		

### P.R Appendix 4a

Letter indicates pool; Number indicates seed ranking.

Four (4) Team Format: 4 Senior Teams/ 4 Junior Teams with bronze match (optional)

<b>Facilities:</b> two (2) fields, same site (Fields are within 15 minutes by bus)
<b>Timeframe:</b> 65 minutes per game (2 x 30 minute halves/ 5 minute halftime)

POOLS	Senior	Junior
	A1	C1
	A2	C2
	A3	C3
	A4	C4
Time	Field 1	Field 2
<b>8:45 am</b>	C1 vs C3	C2 vs C4
<b>9:55 am</b>	A1 vs A3	A2 vs A4
<b>11:05 am</b>	Winner (C1 vs C3) vs Loser (C2 vs C4)	Winner (C2 vs C4) vs Loser (C1 vs C3)
<b>12:15 pm</b>	Winner (A1 vs A3) vs Loser (A2 vs A4)	Winner (A2 vs A4) vs Loser (A1 vs A3)
<b>1:25 pm</b>	JR Championship game: Winners from 11:05 am games	JR Bronze Match: Losers from 11:05 am games
<b>2:35 pm</b>	SR Championship game: Winners from 12:15 pm games	Sr Bronze match: Losers from 12:15 pm games

**P.R. Appendix 4b**

**Game Schedule (see tournament draw below)**

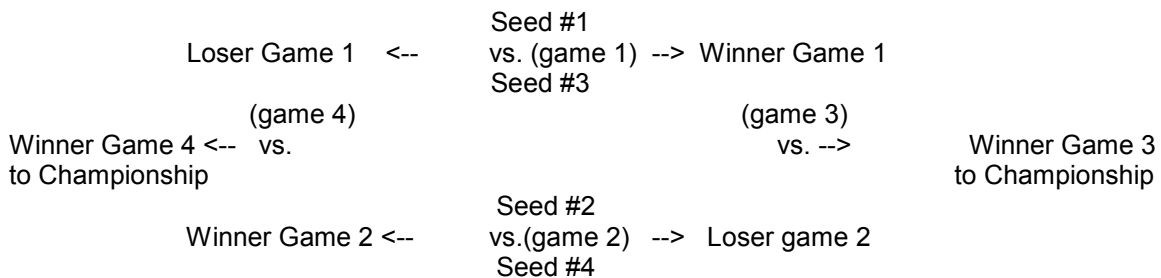
- Game 1:** 9:00 am Seed #1 vs. Seed #3
- Game 2:** 10:30 am Seed #2 vs. Seed #4  
-- 15 minute break --
- Game 3:** 12:15 pm winner game 1 vs. loser game 2
- Game 4:** 1:45 pm winner game 2 vs. loser game 1  
-- 15 minute break --

**Consolation Game (no medals)**

3:30 pm: loser game 3 vs. loser game 4

**Championship Game**

5:00 pm: winner game 3 vs. winner game 4



**P.R Appendix 6**

Two (2) Team Format 2 Senior Teams / 2 Junior Teams

<b>Facilities:</b> One (1) Field	
<b>Timeframe:</b> 2 x 30 minute halves / 10 minute halftime	
TIME	GAME
<b>2:00 pm</b>	Junior Championship Match
<b>3:30 pm</b>	Senior Championship Match

**P.R Appendix 7**

Two (2) Team Format : 2 Senior Teams / 2 Junior Teams

<b>Facilities:</b> Two (2) Fields (one site)	
<b>Timeframe:</b> 2 x 30 minute halves / 10 minute halftime	
TIME	GAME
<b>2:00 pm</b>	Junior Championship Match (field 1 or 2)
<b>2:00 pm</b>	Senior Championship Match (field 1 or 2)